



DIDACTIC GAMES

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Annotation:

This essay highlights the importance of didactic games in motivating primary school students and enhancing their development. It explains how games promote academic knowledge, creativity, communication skills, and teamwork. The structure and stages of games are analyzed, showing their role in encouraging active participation and cooperation. Practical examples illustrate their application across subjects. This article concludes that didactic games are essential for developing independent learning, intellectual growth, and a lifelong learning.

Annotatsiya:

Ushbu maqola boshlang'ich sinf o'quvchilarini rag'batlantirish va ularning rivojlanishini oshirishda didaktik o'yinlarning ahamiyatini ta'kidlaydi. Unda o'yinlar o'quv bilimlarini, ijodkorlikni, muloqot ko'nikmalarini va jamoada ishlash qobiliyatini qanday rivojlantirishi tushuntiriladi. O'yinlarning tuzilishi va bosqichlari tahlil qilinib, ularning faol ishtirok va hamkorlikni rag'batlantirishdagi roli ko'rsatiladi. Amaliy misollar yordamida o'yinlarning turli fanlarga tatbiqi yoritiladi. Maqola xulosasida didaktik o'yinlar mustaqil o'rganish, intellektual rivojlanish va umrbod o'rganishga bo'lgan qiziqishni shakllantirish uchun muhim ekanligi ta'kidlanadi.

Аннотация:

В данном эссе подчеркивается важность дидактических игр в мотивации учеников начальной школы и их развитии. Объясняется, как игры способствуют приобретению академических знаний, развитию креативности, коммуникативных навыков и умений работать в команде. Анализируются структура и этапы игр, показывая их роль в поощрении активного участия и сотрудничества. Практические примеры демонстрируют их применение в различных предметах. В заключении утверждается, что дидактические игры необходимы для развития самостоятельного обучения, интеллектуального роста и интереса к обучению на протяжении всей жизни.



Key words: Didactic games, motivation, method, teacher, student, education, teamwork, knowledge, communication skills, game logic, stages of game, potential, meaningful, effectiveness, student's critical thinking.

Didactic games hold an important place in fostering motivation among primary school students. Games are an effective method employed by adults, including teachers, educators, and parents, to cultivate specific qualities in children. Through games, the process of getting knowledge becomes more accessible, enabling students to learn how to interact with each other, develop communication skills, and shape their behavior. Moreover, games contribute significantly to the formation of a child's personality.

From a psychological perspective, games play a crucial role in a child's mental development. They contribute to formation of all aspects of the child's personality, promoting emotional, cognitive, and social growth. This structured activity creates a foundation for transitioning to higher levels of mental development.

Didactic games are unique in that they involve the imaginative modeling of real-life events and phenomena. Unlike other types of activities, the subject of a didactic game is human action. The primary form of engagement in these games is collaborative educational activity, which differentiates them from other learning methods. A significant characteristic of didactic games is their structured nature, consisting of key components such as the game's logic, actions, and rules.

Game Logic: Reflected in the title of the game, it sets the overall theme and purpose.

Game Actions: These enable students to showcase their abilities, applying knowledge, skills, and competencies to achieve the game's objectives.

Game Rules: Rules regulate the game's process, organizing the behavior and interactions of participants. These rules foster discipline and order among students, while also ensuring a clear structure to achieve learning outcomes.

Engaging in didactic games offers students a sense of intellectual and moral satisfaction. A clear goal is set within the game, and achieving this goal nurtures creativity, teamwork, and resilience. Teachers can also use games to assess how well students have understood and applied their knowledge.

Additionally, games stimulate the development of cognitive abilities, enrich vocabulary, and broaden a child's understanding of the surrounding world. Collaborative games help children strengthen social bonds with peers, encouraging positive interaction and teamwork.



Didactic games are typically divided into several stages, with each stage fostering specific skills:

1. Initial Stage: Children develop an interest in playing and start actively participating. During this stage, activities like riddles, tongue twisters, or storytelling can be introduced to spark curiosity.

2. Intermediate Stage: Students learn to follow game rules and perform tasks. This stage fosters traits like honesty, determination, and the ability to celebrate both personal and group success.

3. Advanced Stage: Students gain a deeper understanding of the rules and begin to approach the game creatively, incorporating their own ideas. At this stage, they demonstrate abilities such as quick thinking, problem-solving, and self-expression.

Here are some kinds of didactic games:

1. The Wheel of Knowledge: This game promotes critical thinking and intellectual development. Students form small groups, and each member says a word related to the the topic. Other players repeat the previous word and add a new one, ensuring that the sequence remains unbroken.

2. Spot the Error: Using pictures, students identify and correct false statements related to the images. This game sharpens observational skills and boosts confidence.

3. Quick Response: The teacher names a category, and a student must quickly name an object or concept that fits. The answer must be provided before the count of three; otherwise, the student is out.

4. The Detective Game: The teacher asks a question based on a specific characteristic, and students write down objects or concepts matching that characteristic. The one with the most correct answers wins.

To conclude, games serve as a fundamental form of learning for primary school students. They are a vital intellectual activity that helps students develop their abilities while expanding their knowledge of the world. Didactic games enhance cognitive skills, focus, speech, and creativity. To ensure the effectiveness of didactic games, teachers must be equipped with proper knowledge and skills to organize these activities systematically. By creating an engaging and interactive learning environment, educators can cultivate a deep and lasting interest in knowledge among students.

Ultimately, didactic games not only nurture curiosity but also empower students to realize their full potential, making learning both meaningful and enjoyable.



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