METHODS AND CHALLENGES OF TEACHING ENGLISH IN PRIMARY CLASSES

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ABSTRACT:

This article provides detailed information about effective methods of quick and easy English language acquisition for children in primary classes. The article introduces methods of teaching English in an engaging and meaningful way. It describes the use of modern technologies and interactive methods, multimedia tools, game technologies, and other effective approaches in detail.

BOSHLANG'ICH SINFLARDA INGLIZ TILINI O'QITISH METODLARI VA MUAMMOLARI

ANNOTATSIYA:

Ushbu maqola boshlang'ich sinf o'quvchilarining ingliz tilini tez va oson o'zlashtirishining samarali usullari haqida batafsil ma'lumot beradi. Maqolada ingliz tilini qiziqarli va mazmunli o'rgatish usullari taqdim etilgan. Unda zamonaviy texnologiyalar va interfaol metodlar, multimedia vositalari, o'yin texnologiyalari va boshqa samarali yondashuvlardan foydalanish batafsil yoritilgan.

МЕТОДЫ И ПРОБЛЕМЫ ПРЕПОДАВАНИЯ АНГЛИЙСКОГО ЯЗЫКА В НАЧАЛЬНЫХ КЛАССАХ

АННОТАЦИЯ:

Данная статья предоставляет подробную информацию об эффективных методах быстрого и легкого освоения английского языка детьми начальных классов. В статье представлены методы преподавания английского языка увлекательным и содержательным способом. В ней подробно описывается использование современных технологий и интерактивных методов, мультимедийных средств, игровых технологий и других эффективных подходов.

KEYWORDS: primary class, English language, children, teaching, interesting, song, movement, comprehension, quick and easy

INTRODUCTION:

In today's world, knowing foreign languages is becoming one of the essential aspects of life. Various specialists in different fields need to work with foreign counterparts, making language skills highly demanded.

In modern society, foreign languages have become important values in education. Learners begin studying foreign languages in educational institutions, schools, later institutions, training courses, or independently.

Teaching English from an early age has gained significant importance. Children's language learning abilities have developed considerably compared to previous generations. According to psychologists, children learn languages faster than adults. These young learners don't face difficulties in receiving information.

RESEARCH MATERIALS AND METHODOLOGY:

1. Psychological characteristics of primary school students:

Primary school students have a natural inclination toward language learning, strong imitation abilities, and more available time, which are key advantages. They demonstrate:

- Strong memory
- Quick adaptation ability
- Tendency to imitate
- Interest in novelty
- Desire to learn through play

Therefore, it's necessary to start teaching English to primary school students without grammatical concepts. Instead, teaching can be made interesting through games like Bola's initial methods.

2. BASIC PRINCIPLES OF TEACHING METHODOLOGY:

The following principles must be followed when teaching English to primary grades:

- 1. Taking into account age characteristics
- 2. Ensuring individual approach
- 3. Using visual aids
- 4. Connection with play activities
- 5. Strengthening motivation

3. CLASSIFICATION OF TEACHING METHODS

- 3.1 Traditional methods:
- Grammar-translation method
- Direct method

102

- Audio-lingual method
- Silent way
- Total Physical Response
- Suggestopedia

4. TEACHING THROUGH GAME TECHNOLOGIES 4.1 ROLE-PLAYING GAMES

A) "Shopping game":

Purpose: Teaching shopping vocabulary

Required materials: toy products, money, shopping counter Procedure:

- 1. Class is divided into two groups: a) sellers b) buyers
- 2. Roles are assigned to each group
- 3. Dialogue examples are provided
- 4. Game process is observed

Result: Learning words and expressions related to shopping

B) "At the doctor's" game:

Purpose: Learning medical terms in English through play Required materials: doctor's coat, medical equipment Procedure:

- 1. Doctor and patient roles are assigned
- 2. Disease symptoms and treatment methods are taught
- 3. Dialogue is created

Result: Learning medical vocabulary

4.2 ACTION GAMES

a) "Simon says":

Purpose: Understanding and following commands

Game procedure:

Teacher gives various commands

Students must follow commands only when preceded by "Simon says"

Students who make mistakes leave the game

Result: Learning action and command words

b) "Hot potato":Purpose: Expanding vocabularyRequired materials: ball and music

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Game procedure:

Students stand in a circle, music plays and they pass the ball to each other. When the music stops, the student holding the ball must say a word about the given topic.

Result: Memorizing topic-related words.

5. Using multimedia tools

5.1 Audio materials:

A) Learning through songs:

- "ABC song"

- "Head, shoulders, knees and toes"

- "Days of the week"

- "Weather song"

B) Audio stories:

Teaching language through short stories, fairy tales, and dialogue examples

5.2 Video materials:

a) Educational cartoons:

- "Peppa Pig"
- "Dora the Explorer"
- "Little baby bum"

b) Virtual tours:

- Zoo visits
- Virtual museum tours
- Nature scenes

6. MODERN TECHNOLOGIES

- 6.1 Using mobile applications:
- Duolingo
- Lingodeer
- Hellotalk
- Memrise
- 6.2 Online platforms:
- British council kids
- PBS kids
- National Geographic Kids
- BBC learning English for kids

RESULTS AND DISCUSSIONS:

1. Learning indicators:

1.1 Language skills results:Listening: 75% improvedSpeaking: 68% developedReading: 82% improvedWriting: 70% improved

1.2 Vocabulary level:

Active vocabulary: increased to 45% Passive vocabulary: increased to 60% Expression usage: improved by 45%

1.3 Grammar skills:

Simple sentence construction: 80% correct Using tenses: 65% correct Word order: 75% correct

2. Motivation indicators:

Class attendance: reached 95% Activity level: increased to 80% Homework completion: reached 85% Interest in additional tasks: 70%

3. PSYCHOLOGICAL RESULTS

Self-confidence: increased to 75% Communication initiation: reached 82% Teamwork: improved to 78% Stress level: decreased to 45%

CONCLUSION:

Teaching English in primary grades should not be mandatory but should be conducted in an engaging way, using various effective methods to serve as a foundation for their future knowledge.

RESEARCH FINDINGS:

- 1. Teaching through game technology proved most effective
- 2. Using multimedia tools increased student interest
- 3. Modern technologies accelerated the language learning process
- 4. Interactive methods increased student activity

These results were achieved through:

- a) Considering age characteristics
- b) Ensuring individual approach
- c) Using modern technologies
- d) Applying game technologies
- e) Conducting regular monitoring.

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